

Design & Technology Curriculum: Long Term Planning

	Autumn Term	Spring Term	Summer Term
Skills covered Reception	 Expressive Arts and Design (EAD) - Children in Reception Return to and build on their previous learning, refining ideas and developing their ability to represent them. Create collaboratively sharing ideas, resources and skills. 	 Creating with Materials (CM) Share their creations, explaining the process they have used. Make use of props and materials when role playing characters in narratives and stories. 	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.



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Design

• I can describe how something works.

• I can talk with others about how I want to construct my product.

Make

- I can make a product which moves.
- I can say why I have chosen moving parts.

Evaluate

• I can talk about my own work and things that other people have done.

Technical Knowledge

• I can explore the use of wheels and axles.

Design

- I can think of some ideas of my own.
- I can explain what I want to do for my own design criteria.
- I can use pictures and words to plan.
- I can explain what I am making.
- I can make simple plans before making objects, e.g. drawings, arranging pieces of construction before building.

Make

- I can explain which tools I am using.
- I can make a structure/model using different materials.
- I can cut materials using scissors.
- I can describe the materials using different words.
- I can select appropriate resources and tools for my building projects.

Technical Knowledge

 I can make my model stronger if it needs to be.

Cooking and Nutrition

- I know that all food comes from plants or animals and that food has to be farmed, grown elsewhere, or caught.
- I can name and sort foods into the five groups in the 'Eat Well Plate'.



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Make

 I can measure materials to use in a model or structure.

Evaluate

- I can consider how to improve my construction.
- I can talk about what went well with my work.

Technical Knowledge

- I can incorporate some type of movement into models.
- I can explore the use of levers and sliders.

Design

- I can use information and communication technology to generate ideas.
- I can describe my design by using pictures, diagrams, models and words.

Make

- I can choose the best tools and materials for my constructions and give a reason why.
- I can join materials and components in different ways.
- I explain why I have chosen specific textiles.

Evaluate

- I explain what went well with my work, thinking about my initial plan.
- I can talk about how I would want to improve my work.

Technical Knowledge

• I can use joining, folding or rolling to make something stronger.

Design

- I can think of ideas and plan what to do next.
- I can develop my own ideas from an initial starting point (design criteria).

Cooking and Nutrition

- I can prepare simple dishes safely and hygienically.
- I can prepare dishes using these skills: cut, peel, chop and grate.
- I can describe the ingredients I am using.



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Cooking and Nutrition

- I can choose the right ingredients for a product.
- I can understand the principal of a healthy diet.
- I can make sure that my product looks attractive.
- I can describe how my combined ingredients come together.
- I can set out to grow plants such as cress and herbs from seed with the intention of using them for my food product.

Design

- I can show that my design meets a range of requirements.
- I can put together a step-by-step plan which shows the order and also what equipment and tools I need.

Make

• I can use equipment and tools accurately.

Design

 I can describe my design using an accurately labelled sketch and words.

Make

I can select the most appropriate materials.

Evaluate

 I can talk about changes which make my design even better.

Design

- I can explain how realistic my plan is.
- I can communicate ideas through cross sectional diagrams.

Make

I can use finishing techniques.

Technical Knowledge

 I can use a range of techniques to shape and mould.



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Cooking and Nutrition

- I can prepare a savoury dish using a range of cooking techniques.
- I can reflect on how the ingredients could have I am conscious of the need to produce been caught, reared or processed.

Design

- I can come up with at least one idea about how to create my product.
- I can take account of the ideas of others when designing.
- I can produce a plan and explain it to others.

Make

I can show a good level of expertise when using a range of tools and equipment.

Evaluate

I can suggest some improvements and say what was good and not so good about my original design.

Design

- I have thought of how I will check if my design is successful using a design criteria.
- something that will be liked by others.

Make

I can measure carefully so as to make sure I have not made mistakes.

Evaluate

- I can evaluate my product, thinking of both its appearance and the way it works.
- I can tell if my finished product is going to be good quality.
- I can work at my product even though my original idea might not have worked.

Technical Knowledge

• I have attempted to make my product strong and thought about how I could reinforce it.

Technical Knowledge

- I can understand and use mechanical systems such as levers and linkages.
- I understand what Computer-aided design (CAD) is and why it is used.



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Year 5

Design

- I can produce a detailed step-by-step plan.
- I think about what the user would want when choosing textiles.
- I can investigate an existing product.

Make

- I can use a range of tools and equipment expertly.
- I can use a range of joining techniques.

Evaluate

• I keep checking that my design is the best it can be or whether it could be improved.

Technical Knowledge

- I think about the aesthetic qualities: how I have made my product attractive.
- I can ensure that my product is strong and fit for purpose.

Design

- I can come up with a range of ideas after I have collected information.
- I can take a user's view into account when designing.
- I can make up a prototype first.

Make

• I am motivated enough to refine and improve my product.

Evaluate

• I can evaluate appearance and function against the original criteria.

Technical Knowledge

 I can explain why my finished product is going to be of good quality.

Design

- I can explain how my product will appeal to the audience.
- I can use computer-aided design to further communicate my ideas.

Make

 My measurements are accurate enough to ensure that everything is precise.

Evaluate

 I can suggest some alternative plans and say what the good points and drawbacks are about each.

Cooking and Nutrition

I can show that I can be both hygienic and safe in the kitchen.



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Design

- I can follow and refine my plan if necessary.
- I can justify my plan to someone else.

Make

I can work within constraints.

Evaluate

- I can test and evaluate my product to check it meets design criteria.
- I can analyse an existing product.

Cooking and Nutrition

- I can set out to grow my own products with a view to making a salad, taking account of time required to grow different foods.
- I can apply the principles of a healthy and varied diet.
- I can use an exploded diagram to communicate my ideas.

Design

- I can consider culture and society in my designs.
- I can use computer-aided design to further communicate my ideas.

Make

• I can use tools and materials precisely.

Evaluate

- I can change the way I am working if needed.
- I can assess if my final product is fit for purpose.

Technical Knowledge

 I can ensure that my work is precise and accurate and can be stiffened for more complex structures.

Design

- I can use market research to inform plans.
- I can explain how the product should be stored with reasons.

Make

 I can justify why I selected specific materials due to the use of the product.

Technical Knowledge

- I can use different kinds of circuit in my product.
- I can think of ways in which adding a circuit would improve my product.
- I can use mechanical systems such as gears, pulleys and cams.
- I can apply my understanding of computing to program, monitor and control my product.